

# Engineering Update

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# Going on Vacation on Wednesday

- **Last day is Tuesday (05/06)**
- I will sporadically check my email

Can I get a volunteer to collect packages for me while I'm gone?

# Last week

- Substantive progress on the coil
  - Hardware related tasks are almost completely ready!
  - We have a major data collection and processing challenge
    - **Please offer Zhetuo a helping hand this week!**
  - Remember we have a really powerful server to make processing go faster!
- We got a 3D printer!
  - Wiki page up soon
  - I'm happy to train anyone on how to use it – it's a very valuable skill



# The 3D printer

- Saving grace for the coil project
  - Especially useful for mounts, fixtures, and electronics
  - Let's us do rapid prototyping & iterative design
  - Can't be used for precise prints or optical work
  - **I'd love to teach people how to use it! It's a valuable skill!**
- **General Lab Usage**
    - not dangerous, but does require training
    - I'll create a wiki page for it in due time
  - **Some things to note:**
    - Don't touch the printer or table while it's being used (*this affects the quality of the prints*)
    - Parts of the printer are very hot (>200C)



# Active Projects

## High Priority (for next two days)

- Interviewing engineering undergrads
- Finishing hardware-related coil tasks for Zhetuo
  - Documenting how to set things up
- Finalizing design for the bitebar station so I can order parts
  - Very close to done

## Low Priority

- Documentation
  - Coil testing hardware
  - 3D printer usage
- New Bitebar Station and DDPI stage
  - Design is Done except for the bitebar mount + headrest
  - Ready to start ordering components
- DDPI safety endswitch
- DPI artificial eye fixture

## Backburner

- Eyeris Driver
- Eyeris & Insight Gstreamer integration
- Bitflow Framegrabber testing with Ruei
  - New motherboard is in
  - On hold because it requires disassembly of the coil PC