Notes:

- The DDPI is not compatible with most code referring to binocular or dual-monitor commands. Removing references to these would be an extra step.
- 1. Copy all of your experiment files from the DPI experiment computer to the D: drive on the DDPI computer.
- 2. Update your emil-library file: Cal-stddev = 15 and Min-Data = 200 and Max-Data = 1000
- 3. Open your project in Visual Studio 2015.
- 4. Clean your project.
- 5. Open the Properties for your project. (Look under Project menu or right click on project name.) In the General menu change the following two properties:
 - a. Target Platform Version should be 10.0.14393.0
 - b. **Platform Toolset** should be Visual Studio (v140)
- 6. In your "ExperimentName".cpp file make the following changes:
 - Replace "#include <emil-console\...>" with "#include <emil2-console\...>" (two occurrences)
 - b. Add #include <ExpDDPICalibration.hpp> to use the DDPI-specific calibration procedure.
 - c. Replace ExTarget experiment line with CWinEMIL::Instance()->addExperiment(new ExpDDPICalibration(HResolution, VResolution, RefreshRate));
- The built-in automatic and manual calibration procedures are available for use. The customizable versions (i.e. myAutoCalibration and myManualCalibration) can be copied from Janis's experiment folders.

DriftControl_spf Property Pages		? ×
Configuration: Debug	✓ Platform: x64	✓ Configuration Manager
Configuration Properties General Debugging VC++ Directories C/C++ Linker Manifest Tool Resources XML Document Generator Browse Information Build Events Custom Build Step Code Analysis	 ✓ General Target Platform Target Platform Version Output Directory Intermediate Directory Target Name Target Stension Extensions to Delete on Clean Build Log File Platform Toolset Enable Managed Incremental Build ✓ Project Defaults Configuration Type Use of MFC Character Set Common Language Runtime Support .NET Target Framework Version Whole Program Optimization Windows Store App Support Target Platform Context Platform Context Platform Target Platform Context Platform Target Platform Context Platform	Windows: 10 10.0.14393.0 \$(Configuration)\.intermediate\ \$(ProjectName) .exe ".cdf;".cache;".obj;".obj.enc;".ilk;".ipdb;".iobj;".resources;".tlb;".tli;".tlh;".tmp;".rsp;".pgc;".pgd;" \$(IntDir)\$(MSBuildProjectName).log Visual Studio 2015 (v140) No Application (.exe) Use MFC in a Shared DLL Use Unicode Character Set No Common Language Runtime Support No Whole Program Optimization No
< >	The current target platform of the project.	
		OK Cancel Apply